Tools and Technologies

Software Required

-

-

Hardware Required

Licenses Required

Purchases Required

Other Tools Required

Group Member Prior Experience

Daniel notes / draft / brainstorm space (working on with Channon and Adam)

\*Daniel - reading A2 feedback - starting work now - will have something for review by meeting 4 - hopefully

From Spec:

*What software or other tools are required by the project?*

Figma for User Interface design mockup

Office 365 - Teams, Word

Microsoft Project check with Maddie

Presentation Software - off Channon, Sam, Maddie

App dev off Adam

*Are there any software licenses needed?*

Will we need to purchase any?

*Is there any hardware needed (beyond a standard laptop or something similar)?*

*You should also include a brief description of any prior experience any group members have had with the tools and technologies you list.*

*There is no minimum length for this. This needs to be precise (e.g. Windows Movie Maker Version 45.3) but needn't be long. It is important to be as precise as possible, but descriptions of the tools are not needed here.*

[2:36 PM] Channon Harper

Daniel Scarfe think this is your section right? just so you know tools using for presentation

Gimp 2.10.22 - image creation (open source photoshop) used for removing backgrounds and making multi layer images used this for logos, character cutting & creation

OpenToonz 1.4 feb 2 build(open source) - used for scene creation where can manipulate multiple layers frame by frame and add skeletons for animations.

ShotCut 20.10.31 (open source) - cuts scenes and audio together to make the end presentation can use multiple audio tracks and has many features to manipulate video and audio

Windows voice recorder - used for sound bytes was using something else but was having some mic issues

Paint 3d - used to make some text images as has a easier interface than gimp imported into gimp after creation

Dont know if needed but also used Graphical Tablet for easier image creation

​

[3:38 PM] Daniel Scarfe

Cool, thanks for that Channon. I'll note those down in software and hardware needed.

Could you let me know if any of those software needs a license or if any are freeware/open source as one of the questions in the Tools and Tech section is "Are there any software licenses needed?"- cheers.